

Workshop 5 Industry, Innovation and E&T 4.0

What are the main activities you think should be undertaken in 2020 - What are the main steps we need to take order to meet the needs of the fast-changing technology and digitalization?

VET schools and colleges must be flexible, teachers and trainers must be flexible. The main issue is not only about the new technology itself, rather how to ensure an open approach to the changes and to develop our teaching methods and education processes. **Learn and adopt!**

The framework around education and curriculum design must mirror the needs (including the local needs) and educate our students and apprentices as citizen at the same time.

Increased activities between industry, educational sector and startup businesses are necessary in order to fully integrate the world of education and the fast changing skill needs of industry. **Keep the door open!**

We need to raise awareness of national differences and ask our governments to create wider curricula to be inclusive on a European level. **Try, we make mistakes – then we learn from them!**

Where do you need inputs or support from EfVET delegates?

We need a tool, so we can benefit from the knowledge and experiences from our members and delegates - and on top of this tool, we create a synergy between all the thematic teams.

Remember it is our students and apprentices who are in first line to meet the everchanging needs.

Benefit from Efvets members' different vocational training programmes and **teach our students and teachers from different professions to cooperate and bring their knowledge into action.**

What are your top two recommendation for the EfVET Steering Committee?

We, the shareholders (VET schools, learners, companies, government) **concentrate on learning processes more than goals**, and create awareness about possible futures. Encourage to enter a process which opens up to Ownership, responsibility, flexibility in a secure environment inside of the co-operation at all levels.

We must be innovative in order to survive and be active players. Remember: Process before goal, the goals are changing all the time, we do not want to run after them and waste time. Learn, unlearn, relearn!